

# Improvisational Pairs



Student(s):

School:

Troupe:

Selection:

SKILLS	4   Superior Above standard	3   Excellent At standard	2   Good Near standard	1   Fair Aspiring to standard	SCORE
<p><b>Interaction</b></p> <p>Continually makes and reacts to each other's offers, progressing the scene in an interesting way without forcing action or manipulating the scene. Demonstrates active listening. Every offer is accepted and celebrated. Interactions are natural and realistic.</p> <p><b>Comment:</b></p>	<p>Often makes interesting offers and listens to each other well. The performance space is shared and respected. Interactions are mostly natural and believable.</p>	<p>Sometimes makes offers and attempts to listen to each other. Offers or reactions may be extreme or bizarre. Seems somewhat aware of the shared space, but may be denying each other's reality.</p>	<p>Rarely makes offers and fails to listen to each other. One actor may rely too heavily on the other to carry the scene. Ideas are ignored, realities are denied, and/or the space is not shared.</p>		
<p><b>Characterization</b></p> <p>Created characters are fully developed and realistic. Actors consistently define character through specificity, physicality and emotion; committed choices and tactics toward an objective prompt intuitive reactions from scene partners.</p> <p><b>Comment:</b></p>	<p>Created characters are mostly developed and realistic. Actors frequently define character through specificity, physicality and emotion; committed choices and tactics toward an objective prompt identifiable reactions from scene partners.</p>	<p>Created characters are somewhat developed and realistic. Actors struggle to define character through specificity, physicality and emotion; committed choices and tactics toward an objective prompt some reactions from scene partners.</p>	<p>Characters are neither developed nor realistic, lacking specificity, physicality and emotion; committed choices and tactics toward an objective are not evident.</p>		
<p><b>Objective</b></p> <p>The content of the scene is established early and consistently played throughout. The idea is significantly heightened and explored by both characters, whose position / opinion / perspective in relation to the objective is justified. The action progresses smoothly to a satisfactory resolution.</p> <p><b>Comment:</b></p>	<p>The content of the scene is established early and frequently played. The idea is often heightened and explored by both characters, whose position / opinion / perspective in relation to the objective is justified. The action progresses to a resolution.</p>	<p>The content of the scene is eventually established. The idea is somewhat heightened and explored by both characters, but their position / opinion / perspective in relation to the objective may not be evident. The action moves slowly toward a resolution.</p>	<p>The content of the scene is unclear by one or both players. There may be a muddled idea or too many ideas. The action does not progress forward.</p>		
<p><b>Foundation</b></p> <p>Players establish and build from an appropriate base reality, including character, relationship, location, and objective.</p> <p><b>Comment:</b></p>	<p>Players establish and build from an appropriate base reality, but are missing one key component.</p>	<p>Players attempt to work with an appropriate base reality, but have altered, left out, or denied key components.</p>	<p>A base reality has not been fully established. Elements of the scene's foundation have been altered, left out, or denied.</p>		

